

# X-SERIES

6-Axis Gyro Quad-copter

## 2.4G • 6-AXIS HEADLESS MODE 3D ROLL • ONE KEY RETURN



## INSTRUCTION MANUAL

Thank you for purchasing this product. Please read this manual carefully before use and retain it for future reference.

### Technical parameter of the quad-copter

Fuselage Length: 505mm

Gross Weight: about 420g Motor: 050 motor

Overall height: 180mm

Battery: Li-polymer 7.4V

Main Rotor Diameter: 210mm

Charging Time: about 2.5 hours

### Introduction

- Quad-rotor design insures more stable and powerful performance and make all kinds of 3D action more easier.
- Headless mode and one key return are available.
- New designed structure makes assembly and maintenance easier.
- Adopting 2.4G auto connection technology, scores of quad-copters can be played at the same time.
- Equipped with the newest 6-axis gyro control system, this quad-copter has the characteristics of stable flight and easy operation.
- Full charged battery can support 10 minutes steady flight.

## Product/spare parts included in this packaging

Description	QTY (pc)	Description	QTY (pc)
Quad-copter	1	Additional blades	4
Remote control	1	Landing gear	2
Manual	1	Protecting frames	4
Screwdriver	1	Charger	1
Screw	12		

## Safety Guidelines

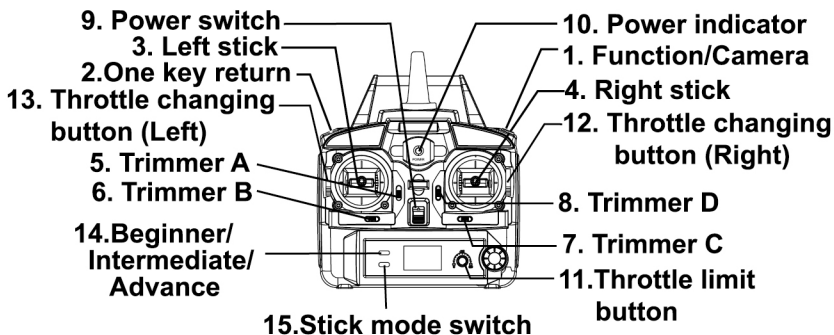
- This product is not a toy. It is not applicable for children who are under 14 years old.
- Please read this instruction manual carefully before playing and operate the product according to the manual.
- The users are in full charge of proper operating the quad-copter. The manufacturer and dealers disclaim all responsibility for the damage caused by misuse.
- Keep the small accessories away from the kids to avoid accident.
- Keep batteries away from fire or high temperature environment.
- When flying the quad-copter, keep it 1~2 meters away from user or others to avoid injury due to collision.
- Not to decompose or modify the product which may cause malfunction or accident.
- Fly the quad-copter within your eye vision for easy and safety control.
- Need adult supervision when this quad-copter is being played by children.
- Only batteries of the same or equivalent type as recommended are to be used.
- Insert batteries with correct polarity.
- Non rechargeable batteries are not to be charged; the transmitter need 3XAA batteries for work.
- Do not mix old and new batteries.
- Rechargeable batteries are to be removed from the toy before being charged;
- Rechargeable batteries are only to be charged under adult supervision;
- Exhausted batteries are to be removed from the toy;
- The supply terminals are not to be short-circuited.

## The LCD Remote controller

### Main features of the remote controller

- Adopt microcomputer control remote controller system and 2.4G auto connection technology, scores of copters can be played at the same time without any interference.
- Control the function of upward,downward,forward,backward, leftward, rightward,turn left, turn right and 3D flips & roll of the copter.
- Throttle control stick can be freely switched according to player's habit.

### Sketch and function switches of the remote controller



Remote Controller(Transmitter)

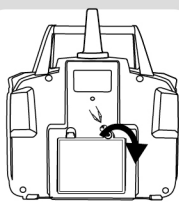
No.	Function switch	Function description
1	Function/ Camera	One key roll button: When the quad-copter is flying, press this button, the quad-copter will roll forward once.Camera button: When the quad-copter is powered on and mounted with camera, this is the camera on-off button.Headless mode on-off button: Press this button for about 2 seconds, the remote control will send out 2 beep sounds and letters “ stick mod” will be flashing on the LCD screen, the indicator light of the quad-copter turns from constant “on” to “flashing”, then, the quad-copter is in the headless mode. Press this button again for about 2 seconds, the remote control will send out 2 beep sounds and “stick mod” keeps constant “on”, indicator light of the quad-copter turns from flashing to constant “on”, then, the quad-copter exit headless mode.

No.	Function switch	Function description
2	One key return	When the quad-copter is flying in headless mode, press one key return button, the quad-copter will fly towards player. Press the one key return button again or operate the forward /backward control stick, the quad-copter will exit the one key return function.
3	Left stick	STICK MODE 2:upward/downward,turn left/turn right; STICK MODE 4:upward/downward,leftward/rightward. STICK MODE 1:forward/backward,turn left/turn right; STICK MODE 3:forward/backward,leftward/rightward.
4	Right stick	STICK MODE 1: upward/downward,leftward/rightward; STICK MODE 3: upward/downward, turn left/turn right; STICK MODE 2: forward/backward,leftward/rightward; STICK MODE 4: forward/backward,turn left/turn right.
5	Trimmer A	In stick Mode 2 and 4, this button is null. In stick Mode 1 and 3, it helps to tune the quad-copter's forward and backward flight.
6	Trimmer B	In stick Mode 3 and 4, it helps to tune the quad-copter's sideward flight. In stick Mode 1 and 2,it helps to tune the quad-copter's left and right direction turning speed.
7	Trimmer C	In stick Mode 3 and 4, it helps to tune the quad-copter's left and right direction turning speed. In stick Mode 1 and 2,it helps to tune the quad-copter's sideward flight.
8	Trimmer D	In stick Mode 1 and 3, this button is null. In stick Mode 2 and 4, it helps to tune the quad-copter's forward and backward flight.
9	Power switch	It controls the power source of the transmitter. Slide the power switch to the "ON" position, the transmitter is powered on; slide the power switch to the "OFF" position, the transmitter is powered off.

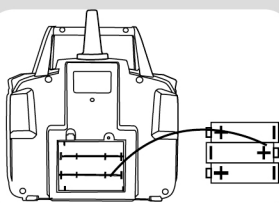


No.	Function switch	Function description
10	Power indicator	<p>The indicator light keeps blinking slowly: the transmitter is not activated.</p> <p>The indicator light keeps flashing rapidly: the transmitter is sending out connectional signal to the quad-copter.</p> <p>The indicator light keeps on without blinking: the transmitter is ready for controlling the flight.</p>
11	Throttle limit button	The throttle of the quad-copter can be adjusted by this button, player can use this button to increase or decrease the quad-copter's upward/downward speed.
12/13	Throttle changing button	Slide down or slide up the 2 buttons at the same time to select the throttle control stick.
14	Beginner/Intermediate/Advance	There are 3 flight modes of the quad-copter: low speed, medium speed and high speed.
15	aileron/rudder changing button	Also named Stick Mode changing button.Press this button to change the control stick mode.

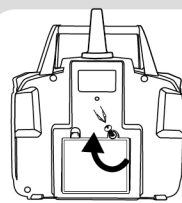
## How to install the battery of remote controller



Pic.1



Pic.2



Pic.3

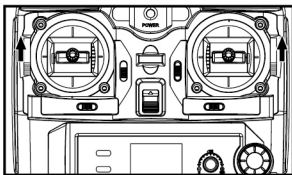
How to remove and insert batteries.

1. Unscrew counter clockwise to open the battery compartment cover. ( Pic.1 )
2. Install 3 X AA batteries into the battery compartment according to the given polarity. ( Pic. 2 )
3. Screw clockwise to close the battery compartment. (Pic. 3)

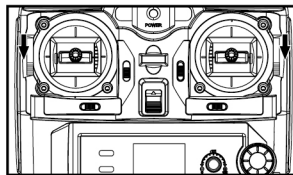
## Select throttle control stick

There is 1 throttle button on either side of the remote controller.

- 1.Slide both of the 2 buttons to "R", the right stick is the throttle control stick.
- 2.Slide both of the 2 buttons to "L", the left stick is the throttle control stick.
- 3.Both of the 2 buttons should be either on the position of "R" or "L", otherwise, the remote controller can not be activated.

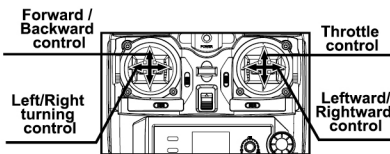


Pic.4



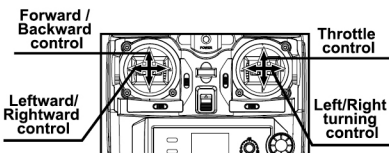
Pic.5

## Stick mode selection



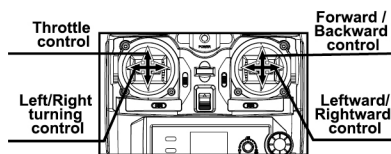
Pic.6

STICK MODE:1



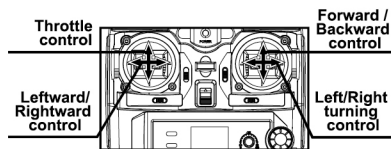
Pic.8

STICK MODE:3



Pic.7

STICK MODE:2



Pic.9

STICK MODE:4

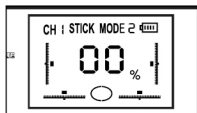
When the right stick controls the throttle, press the AILE/ RUDD button to select the Mode( Mode 1 or Mode 3).

When the left stick controls the throttle, press the AILE/ RUDD button to select the Mode( Mode 2 or Mode 4).

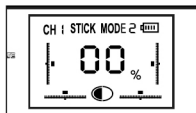
## Flight mode selection

There are 3 flight modes available: low speed, medium speed and high speed.

Player can select the flight speed by pressing the flight mode button.



Pic.10



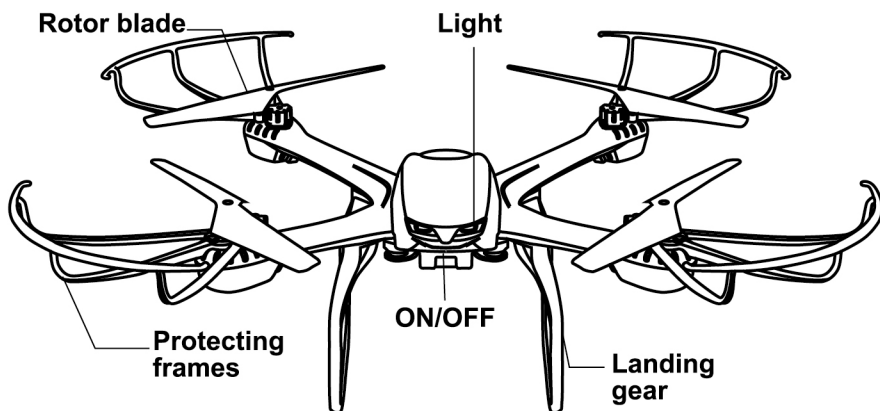
Pic.11



Pic.12

## The quad-copter

### Major parts of the quad-copter



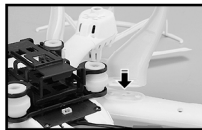
### Protection frame and landing gear installation



Pic.13



Pic.14



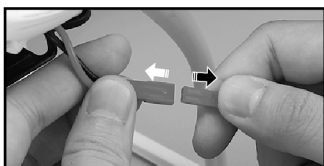
Pic.15



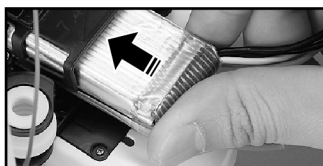
Pic.16

1. There are 3 interfaces on each motor cabinet. Insert the frame plugs into the interfaces and fix it. (Pic.13)
2. Fix the protection frame by screwing clockwise. (Pic.14)
3. There are 4 interfaces at the bottom of the quad-copter, insert the landing gear plugs into the interfaces and fix it. (Pic.15)
4. Fix the Landing gear by screwing clockwise. (Pic.16)

## How to change new battery for the quad-copter



Pic.17

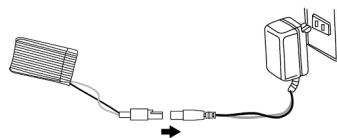


Pic.18

1. Unplug the battery wire from the power wire plug of the quad-copter and take out the battery. (Pic.17)
2. Plug the new battery wire into the power wire plug of the quad-copter and insert the battery into the battery compartment. (Pic.18)

## How to charge the quad-copter

Turn off the quad-copter, unplug the battery cable from the power wire plug and take out the battery. Insert the charger to the power outlet, the indicator light will be green; connect the battery cable with the charger wire plug, the indicator will be red when charging is proceeding; once the battery is full charged, the indicator light will be green. Full charging takes about 2.5 hours.

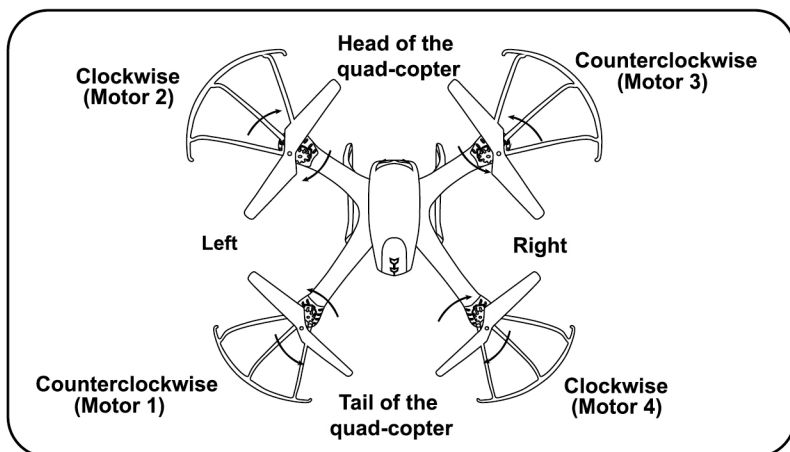


Pic.19

**NOTE:** Battery should be full charged before storing.

## Preparation for flight

- Make sure that the battery (at the bottom of the quad-copter) is well installed and connected with power wire of quad-copter. The quad-copter is OFF.
- Turn on the quad-copter; the flash light will keep flashing quickly, the gyro of quad-copter will be in signal detecting condition. Set the quad-copter to flat surface, about 4 seconds later, the flash light will keep constant "ON". It means that signal connection is finished and the quad-copter is ready for flight.
- To ensure steady flight, please set the value of the Trimmer to the midpoint.
- Push up the throttle stick slowly and the quad-copter takes off.
- To avoid any misunderstanding, we have defined the orientation of the quad-copter as follows: The quad-copter is set to be copter nose right ahead and tail facing the player. The copter nose direction is named as "forward", the tail direction is named as "backward". The copter flies up to the sky is named as "upward"; the copter flies down to the ground is named as "downward". Player's left side is named as "left", player's right side is named as "right". All the directions we are talking about in this manual are subject to the definition above.



Pic.20

- The orange lights are at the front of the quad-copter; the blue lights are at the back of the quad-copter.
- Check the rotation direction of the rotor blades which is shown as Pic.20
- If the quad-copter keeps flying to one side, it can be corrected by adjusting the trimmer on the remote control.

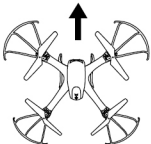
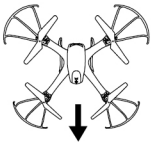
### Remarks:

- Signal connection between the quad-copter and the remote control is required for the first use.
- Set the connection one by one to avoid signal connection error.
- To better protect the battery, please unplug the battery cable from the power wire after the use.

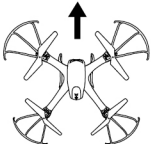
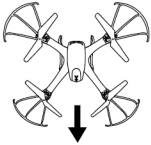
## Trimmer Functions

- 1.If the quad-copter keeps moving forward/backward even there is no control signal given, users may adjust the elevator trim to keep the quad-copter balanced.

### STICK MODE 1 or 3:

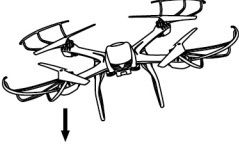
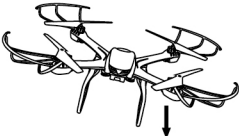
	If the quad-copter keeps moving forward, push down Trimmer A until it gains balance.
	If the quad-copter keeps moving backward, push up Trimmer A until it gains balance.

### STICK MODE 2 or 4:

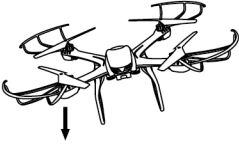
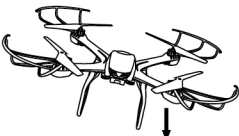
	If the quad-copter keeps moving backward, push up Trimmer D until it gains balance.
	If the quad-copter keeps moving forward, push down Trimmer D until it gains balance.

2. If the quad-copter keeps moving leftward/rightward even there is no control signal given, users may adjust the aileron trim to keep the quad-copter balanced.

**STICK MODE 3 or 4:**



	If the quad-copter keeps moving leftward, turn right of Trimmer B until it gains balance.
	If the quad-copter keeps moving rightward, turn left of Trimmer B until it gains balance.

**STICK MODE 1 or 2:**



	If the quad-copter keeps moving leftward, turn right of Trimmer C until it gains balance.
	If the quad-copter keeps moving rightward, turn left of Trimmer C until it gains balance.

3. If the quad-copter keeps spinning even there is no control signal given, users may adjust the rudder trim to keep the quad-copter balanced.

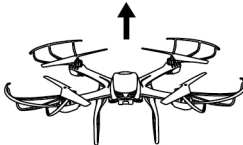
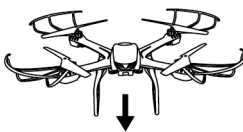


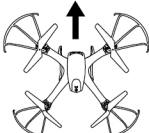

**STICK MODE 1 or 2:**

	If the quad-copter keeps spinning counterclockwise in the air, turn right of Trimmer B until it gains balance.
	If the quad-copter keeps spinning clockwise in the air, turn left of Trimmer B until it gains balance.

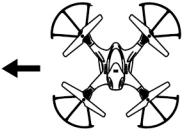
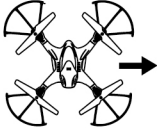
## STICK MODE 3 or 4:

	<p>If the quad-copter keeps spinning counterclockwise in the air, turn right of Trimmer C until it gains balance.</p>
	<p>If the quad-copter keeps spinning clockwise in the air, turn left of Trimmer C until it gains balance.</p>

## Operating

Upward		<p>Push up the throttle control stick, the rotation speeds of the mains rotors are increasing and the quad-copter ascends accordingly.</p>
Downward		<p>Push down the throttle control stick, the rotation speeds of the mains rotors are decreasing and the quad-copter descends accordingly.</p>
Turn left		<p>Turn the left/right turning control stick to the left, the quad-copter will turn left.</p>
Turn right		<p>Turn the left/right turning control stick to the right, the quad-copter will turn right.</p>
Forward		<p>When the quad-copter is flying, push up the forward/backward control stick, the quad-copter will move forward.</p>
Backward		<p>When the quad-copter is flying, push down the forward/backward control stick, the quad-copter will move backward.</p>



Leftward flight		Turn the sideward flight control stick to the left side,the quad-copter will fly leftward.
Rightward flight		Turn the sideward flight control stick to the right side,the quad-copter will fly rightward.

3D Roll

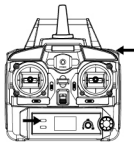
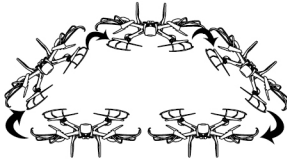
There are 3 channels of the remote control: low speed channel, medium speed channel and high speed channel. At any channel, press the roll button on top of the remote control, the quad-copter will roll forward or roll backward accordingly. When the remote control is at high speed channel, roll action can be done through controlling the forward/backward control stick and the leftward/rightward flight control stick.

Manual Roll(at high speed channel):

When both of the left and right control stick travels are more than 95%, roll action will be performed once; when both of the left and right control stick travels are less than 95%, the quad-copter will perform the flight according to the received control signal.

One key Roll (at any channel):

To easily enjoy the fun of rolling, player can press the one key roll button to perform roll action. Before rolling, make sure that the quad-copter is flying 3 meters above the ground; then, press the one key roll button, the quad-copter will roll forward or backward according to the given signal.



Pic.21

TIPS:

- 1.Beginners are recommended to play the quad-copter at low speed or medium speed channel.
- 2.It is better to play the quad-copter at open and wide space.

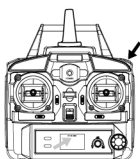
## Headless mode:

### Enter into headless mode:

Once signal of the quad-copter and the remote control is successfully connected, press the function button located at top right of the remote control for 2 seconds, the remote control will send out two beep sounds and there will be letters of “stick mod” flashing on the LCD screen, the quad-copter’s indicator light turns from constant ‘ON’ to “flashing”. That means the quad-copter is in headless mode.

### Exit headless mode:

When the quad-copter is in headless mode, press the function button at top right of the remote control of 2 seconds, the remote control will send out 2 beep sounds and the letter “Stick mod” is keeping constant “on”; the quad-copter’s indicator light turns from flashing to constant “on”. That means the quad-copter has exited the headless mode.



Pic.22

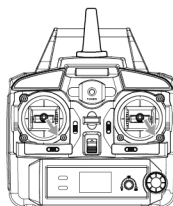
### Check up on the direction of the quad-copter in headless mode:

When the quad-copter is in headless mode, flight direction proof is needed.

Set the head of the quad-copter ahead of the player, turn both of two control sticks to the lower right corner for about 2 seconds, the quad-copter’s indicator light will turn from slowly flashing to quick flashing and flight direction proof is finished.



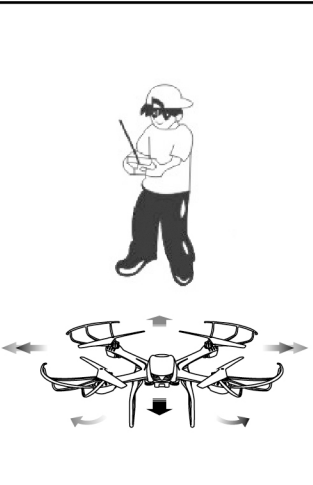
Pic.23



Pic.24

**Flight direction control in headless mode:**

- When checking up on the flight direction of the quad-copter, set the quad-copter nose right ahead and tail facing the player's, at this time, the quad-copter's nose is pointing forward; this direction will be constantly considered as "forward" when forward signal is given from the remote control, no matter where the quad-copter nose is pointing to. That is to say, the player's straight front side is defined as "forward"; the player's back side is defined as "backward", the player's left side is defined as left; the player's right side is defined as right.
- When the quad-copter is flying in headless mode, player should keep facing the forward direction. Otherwise, the quad-copter will be out of control. The quad-copter control is showed as below:

Push up the forward/backward control stick, the quad-copter will fly forward, away from player.		Turn right the sideward flight control stick, the quad-copter will fly to the right side of the player.
Push down the forward/backward control stick, the quad-copter will fly backward, towards player.		Turn right the turning control stick; the quad-copter will turn to the left side of the player.
Turn left the sideward flight control stick; the quad-copter will fly to the left side of player.		Turn left the turning control stick; the quad-copter will turn to the right side of the player.

**Remarks:**

- Flight direction proof is needed when the quad-copter is going to fly in headless mode. When checking up on the flight direction, the quad-copter should be set right ahead and tail facing the player; the player should face the direction where the quad-copter nose is pointing to. Player should stand in the same direction when playing the quad-copter.
- When the quad-copter is flying in headless mode, if the flight direction is inconsistent with the player's operating direction or there's direction deviation, please stop playing and carry out the flight direction proof action again.

## One key return:

When the quad-copter is flying in headless mode, press one key return button, the quad-copter will fly towards player. Press the one key return button again or operate the forward /backward control stick, the quad-copter will exit the one key return function.

## FPV camera #C4005/#C4008/#C4009 installation ( not included in the package)

Installed with #C4005/#C4008/#C4009 camera, the quad-copter can take photos and videos, if download and install the FPV software to the smart phone, FPV real-time transmission can be achieved through the connection of the quad-copter and the smart phone.

## Install the holder of the mobile phone:



Pic.25



Pic.26



Pic.27

1.Connect the stand bar to the mobile phone fixing component.(Pic.25)

2.Adjust the fixing component upward or downward according to the size of the mobile phone.(Pic.26)

3.Set the mobile phone holder to the top of the remote control. (Pic.27)

## Remark:



Pic.28

1.Pull back the lock center of the stand bar and slowly push up the holder, the mobilephone holder would be taken down. (Pic.28)

## #C4005 installation:



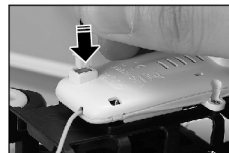
Pic.29

1.The camera should be fastened to the interface at the bottom of the quadcopter.(Pic.29)



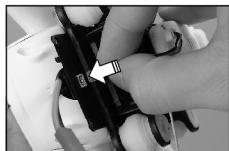
Pic.30

2.Fix the camera by screwing clockwise. (Pic.30)



Pic.31

3.Insert the camera wire plug to the camera interface. (Pic.31)



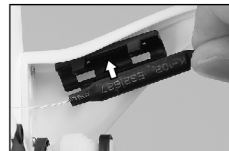
Pic.32

4.Insert the camera wire plug to the camera interface of the model.(Pic.32)



Pic.33

5.Insert the antenna bracket into interface of the foot stand and lock the screws. (Pic.33)



Pic.34

6.Install the antenna to the antenna bracket.(Pic.34)

## #C4008 installation:



Pic.35

1.The camera should be fastened to the interface at the bottom of the quadcopter.(Pic.35)



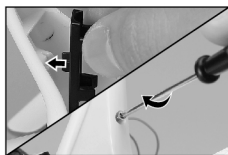
Pic.36

2.Insert the camera wire plug to the interface of the camera.(Pic.36)



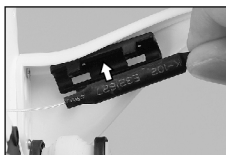
Pic.37

3.Insert the plug at the other end of the camera wire to the camera interface of the model.(Pic.37)



**Pic.38**

- 4.Insert the antenna bracket into interface of the foot stand and lock the screws. (Pic.38)**



**Pic.39**

- 5.Install the antenna to the antenna bracket.(Pic.39)**

### **#C4009 installation:**



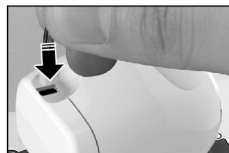
**Pic.40**

- 1.The camera should be fastened to the interface at the bottom of the quadcopter.(Pic.40)**



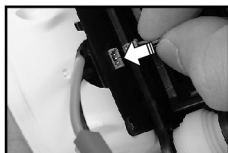
**Pic.41**

- 2.Fix the camera by screwing clockwise. (Pic.41)**



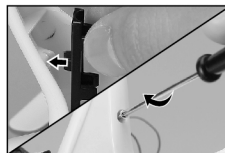
**Pic.42**

- 3.Insert the camera wire plug to the interface of the camera.(Pic.42)**



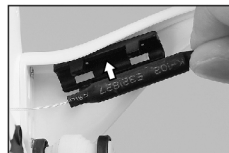
**Pic.43**

- 4.Insert the plug at the other end of the camera wire to the camera interface of the model.(Pic.43)**



**Pic.44**

- 5.Insert the antenna bracket into interface of the foot stand and lock the screws. (Pic.44)**



**Pic.45**

- 6.Install the antenna to the antenna bracket.(Pic.45)**

## FPV software download and installation

### Install software

- Mounted with camera set #C4005 and install the “MJX C4005 FPV” software to smart phone, the photos and videos that taking by the quad-copter can be seen alive when the quad-copter is flying.
  - Mounted with camera set #C4008 and install the “MJX FPV” software to smart phone, the photos and videos that taking by the quad-copter can be seen alive when the quad-copter is flying.
  - Mounted with camera set #C4009 and install the “MJX C4005 FPV” software to smart phone, the photos and videos that taking by the quad-copter can be seen alive when the quad-copter is flying.
- For Android system, please visit our website [www.mjxtoys.com](http://www.mjxtoys.com) to download the software “MJX C4005 FPV” or “MJX FPV”.
  - For Apple IOS system, please go to the APP store to download the software “MJX C4005 FPV” or “MJX FPV”.

### Instructions

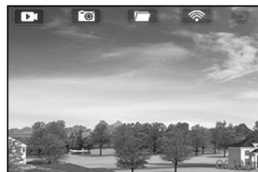
Power on the quad-copter, the FPV indicator light (at the bottom of the quad-copter) is on. Enter into settings of the smart phone, open WIFI, search “MJX C4005 FPV \*\*\*\*” or “MJX FPV \*\*\*\*” and connect it. After successful connection, exit settings. Open “MJX C4005 FPV” software or “MJX FPV” at the smart phone; click “**MONITOR**” to enter into the control interface to watch the real-time video.



Pic.46



Pic.47



Pic.48

1. Open the software “MJX C4005 FPV” or “MJX FPV”.

2. Click the **MONITOR** button.

3. Image is showing on the screen.

## Trouble shooting

	phenomenon	reason	solution
1	The lights are flashing quickly.	Gyro of the quad-copter is under signal detecting condition.	Set the quad-copter to any flat surface.
2	The lights are flashing on twice and flashing off once.	The quad-copter is not received the signal from the remote control or signal connection is interrupted.	For absence of signal, activate the remote control for the signal connection. For signal interruption, turn off the remote control and turn it on again.
3	The lights are flashing on and off.	The quad-copter is underpowered.	Charge the battery or change another full charged battery.
4	The quad-copter is shaking fiercely.	The rotor blade is out of shape.	Change the rotor blades.

